

Inferring Required Permissions

for Statically Composed Programs

Tero Hasu Anya Helene Bagge Magne Haveraaen
{tero,anya,magne}@ii.uib.no

Bergen Language Design Laboratory
University of Bergen



travel



productivity experience



smartphones—a security risk for users

- ▶ privacy and usage cost concerns



- ▶ natively third-party programmable
 - ▶ "app stores" have programs in large numbers
 - ▶ including malware and "grayware"



permission-based security models

- ▶ similar to VAX/VMS "privileges" introduced in late 70's
- ▶ popularized by smartphone OSes
- ▶ primarily: access control for sensitive APIs
- ▶ user approval of permissions → security and usability implications?



permissions—a concern for app developers

declaring permissions

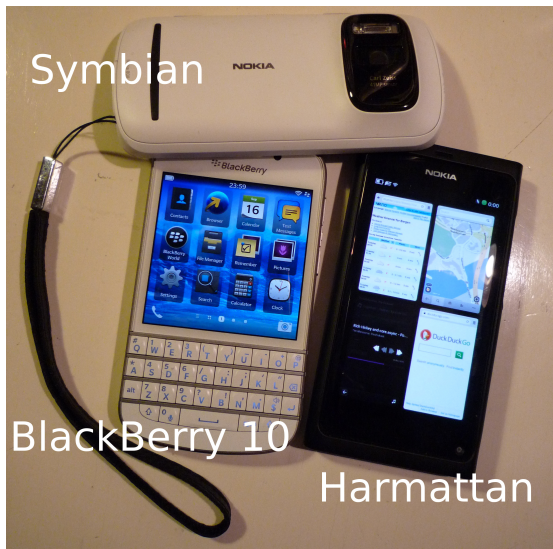
- ▶ too small a set \rightsquigarrow runtime errors
- ▶ too large a set \rightsquigarrow worried users
- ▶ optimal set \rightsquigarrow maintenance hassle

Permission	Identifier
<input checked="" type="checkbox"/> BlackBerry Messenger	bbm_connect
<input type="checkbox"/> Calendar	access_pimdomain_calendars
<input type="checkbox"/> Camera	use_camera
<input type="checkbox"/> Contacts	access_pimdomain_contacts
<input type="checkbox"/> Device Identifying Information	read_device_identifying_information
<input type="checkbox"/> Email and PIN Messages	access_pimdomain_messages
<input type="checkbox"/> GPS Location	read_geolocation
<input type="checkbox"/> Internet	access_internet
<input type="checkbox"/> Location	access_location_services
<input type="checkbox"/> Microphone	record_audio
<input type="checkbox"/> Notebooks	access_pimdomain_notebooks
<input type="checkbox"/> Post Notifications	post_notification
<input type="checkbox"/> Push	_sys_use_consumer_push
<input type="checkbox"/> Run When Backgrounded	run_when_backgrounded
<input type="checkbox"/> Shared Files	access_shared
<input type="checkbox"/> Text Messages	access_sms_mms

Select All Deselect All



hassle compounds in a cross-platform setting



- ▶ permission requirements vary between platform releases
 - ▶ often inadequately documented
- ▶ an app may come in multiple variants
 - ▶ sometimes because of permission restrictions
 - ▶ can differ per distribution channel

permission analysis tools availability

Android Stowaway, Permission Check Tool (both 3rd party)

bada API and Privilege Checker

BB10 none

Harmattan aegis-manifest (automatically generates a declaration)

Symbian Capability Scanner

Tizen API and Privilege Checker

WP7 Store Test Kit (managed code only in WP7 apps)

WP8 none



vendor-supported permission inference

- ▶ infer required permissions from a program's platform API use
 - ▶ examine either binaries or source code
 - ▶ current tools for scanning *native* programs rely on heuristics
 - ▶ dynamic loading and invocation (when allowed) make accurate analysis difficult/impossible



baseline requirements for a cross-platform permission management solution

- ▶ the same solution must work for *all* platforms
- ▶ must make it *cheaper* to deal with app variants
 - ▶ since there can easily be many in a cross-platform setting
- ▶ we want to request an *optimal* permission set for each variant
- ▶ we do not want an app to *crash* due to runtime permission errors



many differences, many things beyond our control

- ▶ How do we get permissions?
 - ▶ just ask, system policy grants according to certificate or download source, user grants on install or at launch or per operation, manufacturer grants, ...
- ▶ Are there permissions we cannot ask for?
 - ▶ Does platform release affect what we can ask for?
- ▶ Is our running app guaranteed to have requested permissions?
- ▶ Can granted permissions be queried at runtime?
- ▶ Can we specify install time hardware requirements?
- ▶ Can we do install time adaptation (e.g., which binary)?
- ▶ Is app submission process arduous?
- ▶ In app store, can we specify which devices are supported?
- ▶ Will a build only be deployable to specific devices (IMEI codes)?
- ▶ etc.



how we might manage permissions

on a uniform, platform-independent basis with tools

- ▶ app variant specific permission manifests
 - ▶ automate manifest file generation
- ▶ ungrantable permissions
 - ▶ automatically leave them out
- ▶ ungranted permissions
 - ▶ support portable implementation of error handling code
- ▶ *hardware requirements*
 - ▶ treat uniformly to permissions
 - ▶ both are *access capabilities*



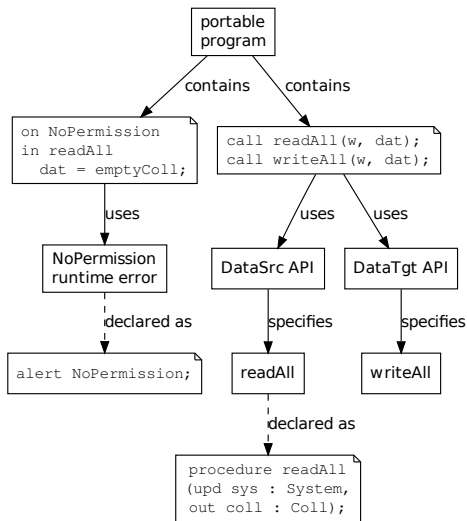
how we might manage permissions

on an ad hoc, platform-specific basis by developers

- ▶ compose software configurations that make sense
 - ▶ leave out functionality that is never accessible on a platform
 - ▶ perhaps find workarounds
- ▶ dynamic (or install time) adaptation to specific device models and user preferences (e.g., denied permissions)
 - ▶ particularly desirable if app submission process is arduous
 - ▶ useful if granted permissions can be queried at runtime
 - ▶ e.g., consider UI adaptation



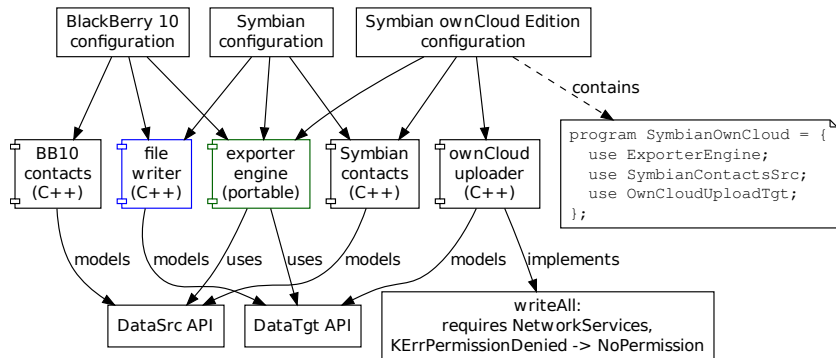
portable permission-aware programming



1. interfaces for abstracting over platform-specific implementations of components
2. language abstraction for portable runtime permission error handling



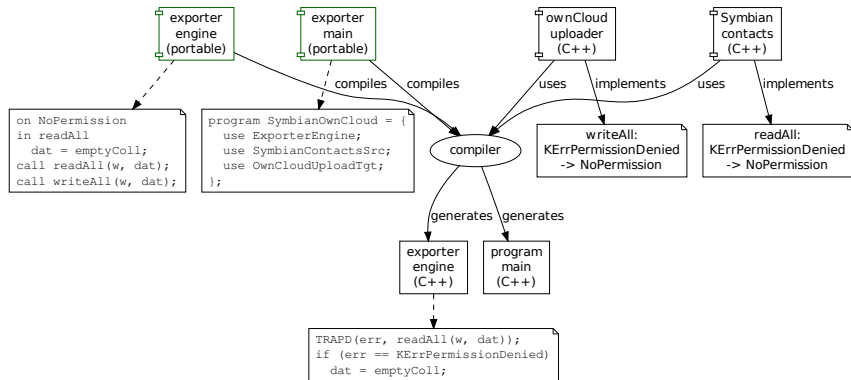
permission-aware product line



1. multiple implementations of components, reusable in different compositions



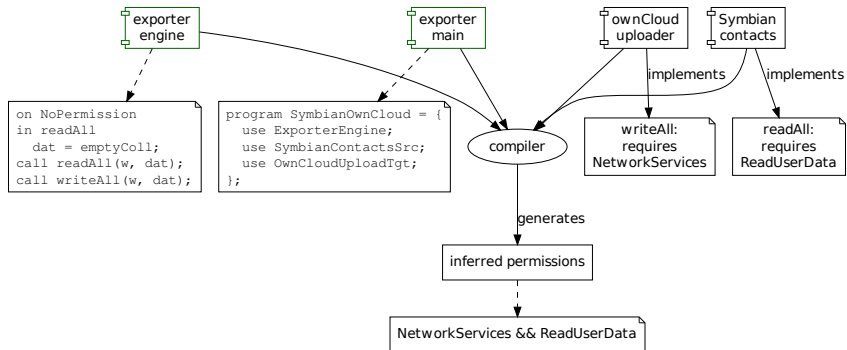
permission-aware compilation



1. abstract-to-concrete permission error handling translation



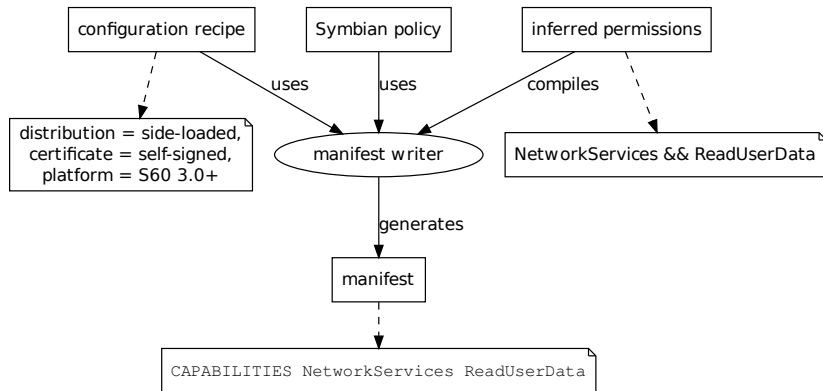
permission inference



1. program analysis for determining reachable invocations of operations, and associated permissions



permission resolution



1. automated decision making on permission requests
 - ▶ configuration recipes may require additional information



vendor-specific permission inference

- ▶ infer required permissions from a program's platform API use



cross-platform permission inference

- ▶ infer required permissions from a program's platform-agnostic API use
 - ▶ implementations encapsulate platform API use
- ▶ **and:** declare permissions for each implementation of said APIs
- ▶ **and:** program against said APIs in a language you can analyze to determine API use

Can reuse the same API:

- ▶ for multiple platforms (if can implement)
- ▶ in multiple apps (if suitably general)



favorable language characteristics

interface-based abstraction

- ▶ to support organizing cross-platform codebases

static analysis friendliness

- ▶ to allow for accurate inference



adopting the approach


- ▶ adopt a favorable language, preferably
 - ▶ coding conventions or explicit information about programmer assumptions may help otherwise

in-source permission annotations

- ▶ as an extra-language feature (probably within comments)
- ▶ using any language-provided annotation support
- ▶ by extending the language



our proof of concept: based on Magnolia

- ▶ general-purpose research programming language Magnolia
 - ▶ <http://magnolia-lang.org/> 
- ▶ its implementation provides the required language infrastructure
- ▶ permission management is just one application for Magnolia
 - ▶ perhaps: address error handling in general (not just permission errors)
 - ▶ separate idea of *partiality* from concrete details of error reporting—Bagge: Separating exceptional concerns (2012)
 - ▶ abstract over different mechanisms—Hasu: Concrete error handling mechanisms should be configurable (2012)



Magnolia's interface-based abstraction

- ▶ a Magnolia interface is declared as a **concept**
 - ▶ each **concept** may have multiple **implementations**
 - ▶ one **implementation** may satisfy multiple **concepts**



Magnolia's static analysis friendliness

- ▶ Magnolia avoids "dynamism"
 - ▶ no pointers, carefully controlled aliasing
 - ▶ no runtime passing of code (e.g., no higher-order functions)
 - ▶ abstract data types, not objects
 - ▶ concrete type and operations known at compile time
 - ▶ makes up for restrictions with extensive support for static "wiring" of components
- ▶ Magnolia promotes use of semantically rich concepts
 - ▶ a **concept** may specify (some) semantics as **axioms**
 - ▶ an operation may specify use limitations as **guards**



what & how to declare (static requirements)

- ▶ platform-specific required permission information (per operation, per **implementation**)
 - ▶ as a predicate expression—commonly need `&&`, sometimes `||`
 - ▶ for the Magnolia compiler to statically infer permission requirements for a **program**
 - ▶ e.g.,
`alert RequiresPermission unless pre SNS_SERVICE()`



what & how to declare (dynamic behavior)

- ▶ platform-agnostic, abstract permission error names
 - ▶ to allow for error-handling in portable code
 - ▶ e.g., `alert NoPermissionSocial <: NoPermissionCloud;`
- ▶ mappings between platform-specific, concrete errors and error names (per operation, per **implementation**)
 - ▶ for the Magnolia compiler to implement the mapping
 - ▶ e.g., `alert NoPermissionSocial if post value == E_PRIVILEGE_DENIED`



domain engineering an exporter: data extraction and outputting

```
concept DataSrc = {  
  use World;  
  use DataCollection;  
  
  procedure readAll(upd sys : System, out coll : Coll);  
};  
  
concept DataTgt = {  
  use World;  
  use DataCollection;  
  
  procedure writeAll(upd sys : System, obs coll : Coll);  
};
```



runtime permission errors

```
implementation Permissions = {  
  alert NoPermission;  
};
```



platform-specific permissions

```
implementation HarmattanPermissions = {  
  use Permissions;  
  predicate TrackerReadAccess() = Permission; // Harmattan  
  predicate TrackerWriteAccess() = Permission; // Harmattan  
  predicate GrpMetadataUsers() = Permission; // Harmattan  
  // ...  
};
```

```
implementation SymbianPermissions = {  
  use Permissions;  
  predicate ReadUserData() = Permission; // Symbian  
  // ...  
};
```

Pardon the verbose syntax!



Symbian-native contacts reader implementation

```
implementation SymbianNativeContactsSrc =  
  external C++ datasrc.SymbianContacts {  
    require type System;  
    require type Coll;  
    require SymbianPermissions;  
    procedure readAll(upd sys : System, out coll : Coll)  
      alert RequiresPermission unless pre ReadUserData()  
      alert NoPermission if leaving KErrPermissionDenied  
      /* more alerts ... */;  
  };
```

```
satisfaction SymbianNativeContactsIsDataSrc = {  
  use DataCollection; use World; use SymbianPermissions;  
} with SymbianNativeContactsSrc  
models DataSrc;
```



same for Harmattan

```
implementation HarmattanQtContactsSrc =
  external C++ datasrc.HarmattanContacts {
    require type System;
    require type Coll;
    require HarmattanPermissions;
    procedure readAll(upd sys : System, out coll : Coll)
      alert RequiresPermission unless pre
        TrackerReadAccess() && TrackerWriteAccess() &&
        GrpMetadataUsers()
      alert NoPermission unless pre haveQtContactsPerms()
      /* more alerts ... */;
  };
```

```
satisfaction HarmattanQtContactsIsDataSrc = {
  use DataCollection; use World; use HarmattanPermissions;
} with HarmattanQtContactsSrc
models DataSrc;
```



portable code, against platform-agnostic interfaces

```
implementation DefaultEngine = {  
  require DataSrc;  
  require DataTgt;  
  
  procedure exportData() {  
    var sys : System = initialState();  
    var dat : Coll;  
    on NoPermission in readAll  
      dat = emptyColl();  
    call readAll(sys, dat);  
    call writeAll(sys, dat);  
  }  
};
```



one program configuration

```
program SymbianContactsSaver = {  
  use DefaultEngine;  
  use DefaultWorld;  
  use DefaultDataCollection;  
  use SymbianNativeContactsSrc;  
  use CxxFileOut;  
};
```

permission inference

- ▶ Magnolia compiler assembles a **program**—only relevant **implementations** are included from codebase
- ▶ permission inference accounts for all operations that appear in the **program**



build integration

- ▶ compiler outputs a permission *expression*
- ▶ build tool writes a *set* of permissions into a manifest file
 - ▶ in a format expected by vendor toolchain

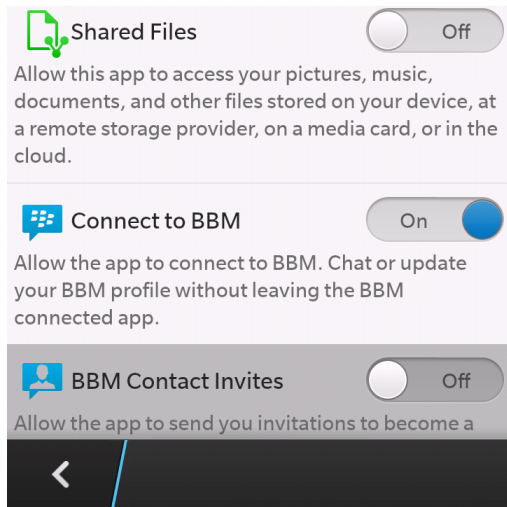
examples

- ▶ $(\text{ACCESS_COARSE_LOCATION} \vee \text{ACCESS_FINE_LOCATION}) \wedge \text{BLUETOOTH} \xrightarrow{\text{decide}} \{\text{ACCESS_FINE_LOCATION}, \text{BLUETOOTH}\}$, as need not ask for both coarse and fine location on Android
- ▶ $\text{AllFiles} \wedge \text{ReadUserData} \xrightarrow{\text{decide}} \{\text{ReadUserData}\}$, as getting AllFiles on Symbian requires manufacturer approval



gain: permission management solution

- ▶ tools support for avoiding runtime errors due to permission underdeclaration
 - ▶ assuming correct and complete annotations, and grantable & granted permissions (toggleable in BB10 and iOS)
- ▶ language support for handling runtime permission errors portably



cost: annotation effort

- ▶ may be able to amortize annotation cost over many projects and configurations
 - ▶ unlike when manually declared in a per-project-configuration manifest file
- ▶ a way to store and perhaps share domain knowledge
 - ▶ "I know this implementation of this API requires these permissions"



conclusion

- ▶ permissions are a concern to smartphone app devs
- ▶ we proposed a solution for permission management
 - ▶ requires no pre-existing permission tooling
 - ▶ can be applied to cross-platform codebases
 - ▶ no separately declaring permissions for each program
- ▶ we have tried out the solution
 - ▶ by integrating permission support into Magnolia



Anyxporter—permission management test app

<https://github.com/bldl/anyxporter>

- ▶ idea: different data sources, different permissions—can create variants
- ▶ cross-platform codebase, organized as concepts
- ▶ currently:
 - ▶ contact data export
 - ▶ for Harmattan and Symbian
 - ▶ one "Magnoliafied" build configuration, with permission inference



Anyxporter—contact data export

```
<?xml version="1.0" encoding="UTF-8"?>
<Contacts> ...
  <Contact> ...
    <ContactDetail>
      <DefinitionName>DisplayLabel</DefinitionName>
      <Label>Tero Hasu</Label>
    </ContactDetail>
    <ContactDetail>
      <DefinitionName>EmailAddress</DefinitionName>
      <EmailAddress>tero.hasu@ii.uib.no</EmailAddress>
    </ContactDetail>
    <ContactDetail>
      <DefinitionName>Guid</DefinitionName>
      <Guid>000000003e7be123-00e18ae873575ee5-41</Guid>
    </ContactDetail> ...
  </Contact> ...
</Contacts>
```

